## 1 Marks are for AO1 (understanding)

- The address of the memory to be written to is placed on the address bus (by the processor);
- The data to be written is placed on the data bus (by the processor);
- The signal to write is placed on the control bus (by the processor);
- The control bus carries a clock signal (to synchronise the memory and processor);
- When the write signal is received (by the memory) on the control bus; the data from the data bus is stored; into the location identified by the address bus;

## **A.** CPU for processor

**NE.** Implication that the busses are doing the 'sending' rather than 'carrying' of data / addresses / signals

MAX 2 per bus

MAX 3 if only two buses referenced

MAX 4 marks

4

2	1	2 marks are for AO1 (understanding)	2
		When data/instructions are needed/fetched they have to be transferred from memory to the processor (using the data bus); (after execution) result/data may need to be transferred back to memory (using the data bus);	
		A. responses referring to I/O controllers instead of memory	
2	2	2 marks are for AO1 (understanding)	2
		In the Harvard architecture: Instructions and data have separate buses; Instructions and data are stored in separate memories // Instructions and data have separate memory/address spaces; NE. Places, locations, registers, areas of memory Instruction word size can be different to data word size // Instruction bus width can be different to data bus width; Instructions and data can be fetched simultaneously;  A. points made in reverse that state how the von Neumann architecture works  MAX 2	

Qu	Pt	Marking Guidance	Marks
3	1	Marks are for AO1 (understanding)	2
		Main memory stores the <u>instructions</u> to be executed (and any data required by those instructions);	
		Main memory returns the instructions / data / value stored in a memory location (specified on the address bus) (using the data bus);	
		Program is transferred from secondary storage into main memory (if program not already in main memory) when program execution is requested;	
		Main memory stores any value / data resulting from the execution of the program;	
		MAX 2	

Qu	Pt	Marking Guidance	Marks
3	2	Marks are for AO1 (understanding)	2
		The address bus;	
		Width increased by 1;	